

General Remarks (1)

- In order to develop a relational schema, one usually first designs an ER-schema, and then transforms it into the relational model, because the ER-model
 - allows better documentation of the relationship between the schema and the real world.
 - E.g. entity types and relationships are distinguished.
 - has a useful graphical notation.
 - has constructs like inheritance which have no direct counterpart in the relational model.
 - The difficult conceptual design can be simplified a bit by first using the extended possibilities.

General Remarks (2)

- Given an ER-schema S_E , the goal is to construct a relational schema S_R such that there is a one-to-one mapping τ between the states for S_E and S_R .

I.e. each possible DB state with respect to S_E has exactly one counterpart state with respect to S_R and vice versa.

- States that are possible in the relational schema but meaningless with respect to the ER-schema must be excluded by integrity constraints.

E.g., in the ER-model, relationships can be always only between currently existing entities. In the relational model, “dangling pointers” must be explicitly excluded by means of foreign key constraints.

General Remarks (3)

- In addition, it must be possible to translate queries referring to S_E into queries with respect to S_R , evaluate them in the relational system, and then translate the answers back.
- I.e. it must be possible to simulate the designed ER-database with the actually implemented relational database.

Any schema translation must explain the correspondance of schema elements such that, in our case, a query intended for the ER-schema can also be formulated with respect to the relational schema.

Entity Types (1)

- First a table is created for each entity type.

The tables created in this step are not necessarily the final result. When one-to-many relationships are translated, columns are added to them. In rare cases, they will later turn out as unnecessary.

- The name of this table is the name of the entity type (maybe in plural form, as in Oracle Designer).
- The columns of this table are the attributes of the entity type.

Optional attributes translate into columns that permit null values.

Depending on how much one considers the goal DBMS in this step, it might be necessary to map attribute data types into something the DBMS supports.

Entity Types (2)

- The primary key of the table is the primary key of the entity type. The same for alternative keys.

Weak entity types are discussed below.

- If the entity type has no key, an artificial key is added (e.g. Oracle Designer does this).

The designer really should explicitly define a key for each entity type.

- Result in the example:

INSTRUCTORS(FNAME, LNAME, PHONE^o)

STUDENTS(SSN, FNAME, LNAME, EMAIL^o)

COURSES(CRN, TITLE)

One:Many Relationships (4)

- It is a common error of beginners to add the foreign key to the wrong side.

Of course, this cannot happen when one uses a tool that does the translation automatically (like Oracle Designer). But one nevertheless needs to understand the correct translation.

- Adding a foreign key to the table is only possible if the maximum cardinality in the (min,max) notation is 1, i.e. there is at most one related entity.
- This holds for the “many” side of a one-to-many relationship.

One:Many Relationships (5)

- Since one instructor can teach many courses, adding the key of **COURSES** to the **INSTRUCTORS** table would give a set-valued attribute which is not permitted in the standard relational model:

INSTRUCTORS WRONG!			
<u>FNAME</u>	<u>LNAME</u>	Phone	CRN
Stefan	Brass	624-9404	{12345, 24816}
Michael	Spring	624-9424	{56789}
Nina	Brass		∅

One:Many Relationships (8)

- The only difference is that the foreign key can now be null:

`COURSES(CRN, TITLE,
(FNAME°, LNAME°) → INSTRUCTORS)`

- Example State:

COURSES			
<u>CRN</u>	TITLE	FNAME	LNAME
12345	DB Management	Stefan	Brass
24816	DB Analysis&Design		
56789	Client-Server	Michael	Spring

One:Many Relationships (9)

- If the foreign key consists of more than one attribute (as in the example), all its attributes must be
 - together null or
 - together not null.

A partially defined foreign key would make no sense in terms of the relationship that has to be implemented.

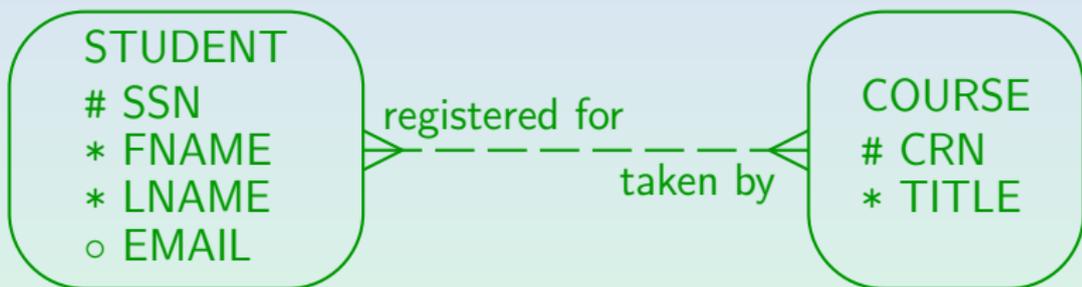
- Fortunately, this condition can be enforced declaratively with a CHECK-constraint:

```
CHECK((FNAME IS NOT NULL AND LNAME IS NOT NULL)
      OR (FNAME IS NULL AND LNAME IS NULL))
```

It depends on the DBMS whether this constraint is really necessary, often the foreign key constraint will actually suffice. But at least is constraint is a good documentation.

Many:Many Relationships (1)

- In the example, a many-to-many relationship still remains:



- Such relationships cannot be implemented by adding a foreign key to one of the two tables, because there can be more than one related entity.

Many:Many Relationships (2)

- Thus, a new table is created for the relationship.
- The new table contains the primary keys of both entity types that participate in the relationship.
- The two keys together form the composed key of the intersection table, and each is a foreign key referencing the table for its entity type:

```
REGISTERED_FOR(SSN→STUDENTS,  
               CRN→COURSES)
```

Many:Many Relationships (3)

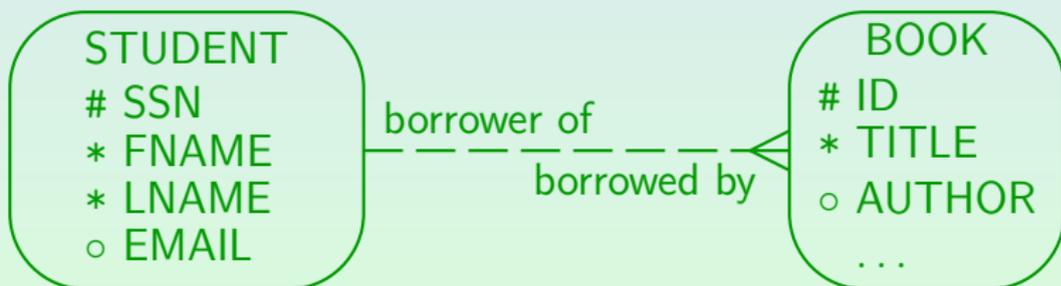
- The intersection table for the relationship simply contains key value pairs of entities that are related:

REGISTERED_FOR	
<u>SSN</u>	<u>CRN</u>
111-22-3333	12345
111-22-3333	56789
123-45-6789	12345

- E.g. John Smith (SSN 111-22-3333) is registered for Database Management (CRN 12345) and for Client-Server (CRN 56789).

One:Many: Alternative (1)

- One can also translate one-to-many relationships (with optional participation on both sides) into tables of their own.
- E.g. consider the following example: The university library wants to store who has borrowed which book:



One:Many: Alternative (2)

- This can also be translated in a similar way to a many-to-many relationship:

BORROWED_BY(ID→BOOKS, SSN→STUDENTS)

Some professors first explain the translation of all relationships as tables of their own with the two foreign keys, and then merge relations with the same key. E.g. this relation has the same key as the BOOKS relation, and if we merge the two relations we get to the standard translation of one-to-many relationships.

- In contrast to a many-to-many relationship, **ID** alone suffices as key, since every book can be related to at most one student, so there can never be two entries for the same book.

One:Many: Alternative (3)

- Note that this alternative solution needs one more join in most queries than the standard solution.

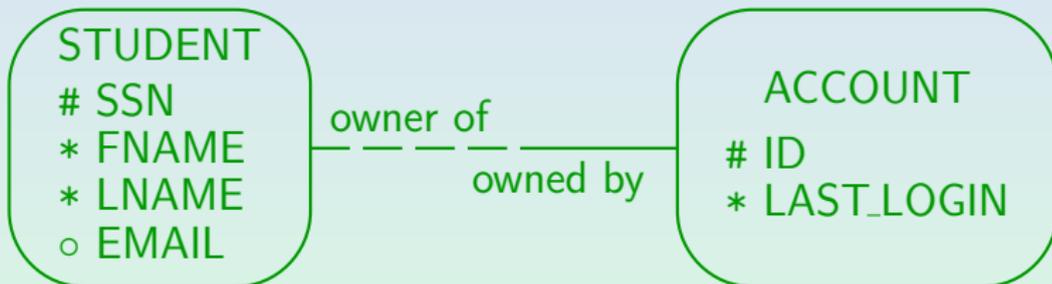
The standard solution explicitly stores the outer join of the entity table and this relationship table, so that one does not have to compute the join at runtime.

- However, if there are very many books and very few of them are borrowed, the alternative solution permits fast access to the borrowed books.

It might also be a bit more space-efficient.

One:One Relationships (1)

- Suppose we want to store which student is responsible for which computer account:



- The translation is basically done like a one-to-many relationship. If one side has mandatory participation, one treats that side as the “many” side.

One:One Relationships (2)

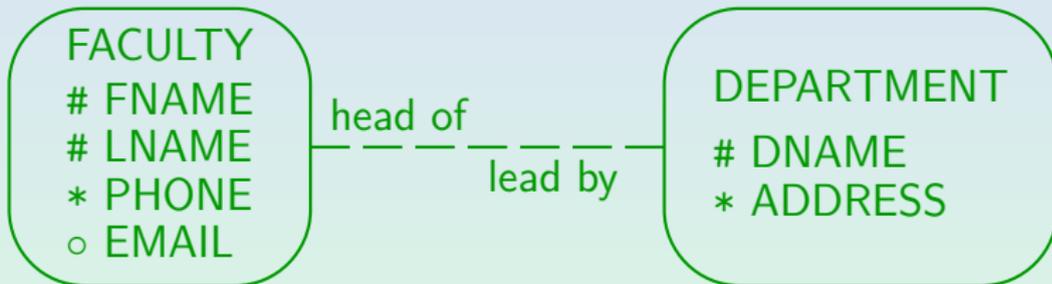
- The result of the translation is

```
STUDENTS(SSN, FNAME, LNAME, EMAILo)  
ACCOUNTS(ID, LAST_LOGIN, SSN→STUDENTS)
```

- The important difference to a “one-to-many” relationship is that the foreign key that implements the relationship now becomes an alternative key for the **ACCOUNTS** table.
- I.e. for every student SSN, there can be at most one account.

One:One Relationships (3)

- Now consider the case that the participation is optional on both sides:

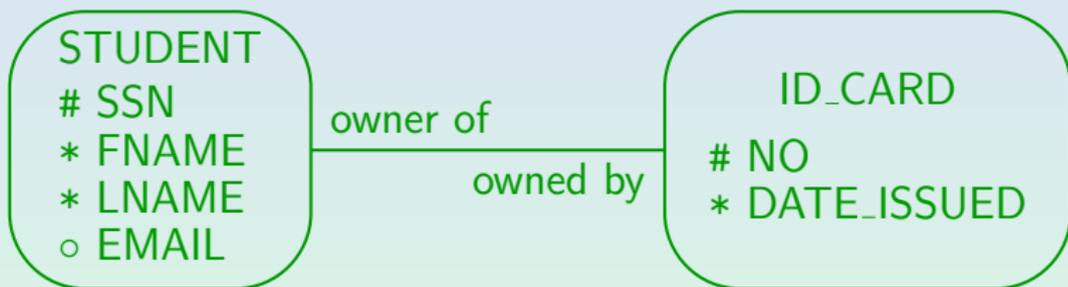


- Now the situation is symmetric, and one can choose either side as “many” side.

It would be a mistake to add a foreign key on both sides (redundant information).

One:One Relationships (7)

- Finally, consider the case with mandatory participation on both sides:

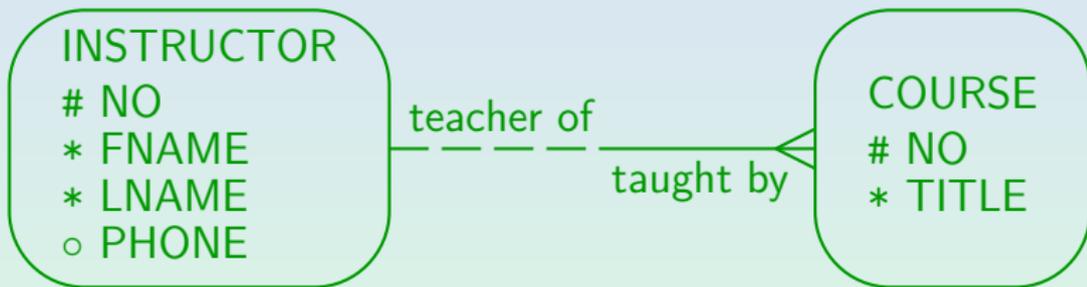


- In this case, one would translate the two entity types into only one table.

One must select one of the two keys as primary key, the other becomes an alternative key.

Renaming of Columns (1)

- Sometimes the direct application of the translation rules would lead to a name clash:



- In this example, one would get:

`COURSES(NO, TITLE, NO→INSTRUCTORS)`

- But column names must be unique within a table.

Renaming of Columns (3)

- The renaming must be carefully documented such that the ER-diagram is still useful as documentation for the implemented relational schema.
- Sometimes, it might be good to change the attribute name already on the ER-level.
 - However, this is not always possible (e.g. in the case of recursive relationships).
- Also the table names generated for many-to-many relationships are often not very good and should be renamed.

Weak Entity Types (7)

- Before a weak entity type can be translated, all its parent entity types must be translated.

In the example, first **TEST** must be translated, then **QUESTION**, then **ANSWER**.

- The reason is that in order to construct the primary key for a weak entity type, one must know the primary key of its parent entity type(s).
- This also means that any cycles in the “parent of” relation would give an ill-formed schema that has no meaning and cannot be translated.

